

Textbooks

Each textbook has detailed instructions so you can easily build your own robots. Enjoy learning!

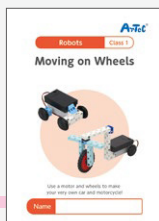


2

School Material

Robots

Programming



Class 1 (2 lessons)

Moving on Wheels

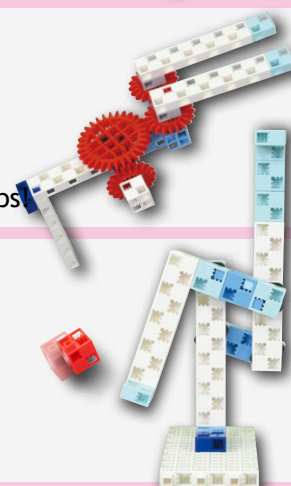
Use a motor and wheels to make your very own vehicles!



Class 2 (2 lessons)

Gaming with Gears

Use mechanisms made of gears to grab blocks or spin tops!



Class 3 (2 lessons)

Making Things Move

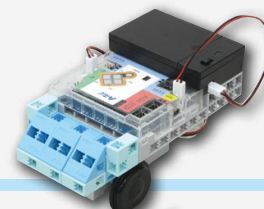
Learn how to transfer movement to make a woodpecker robot and launch blocks!



Class 1 (2 lessons)

Back and Forth

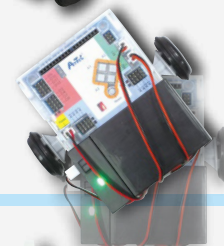
Use a computer and program your car to drive!



Class 2 (2 lessons)

Left and Right

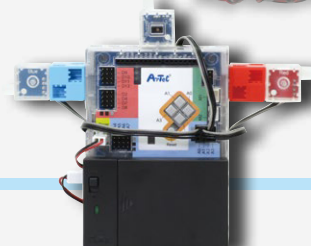
Use two DC motors to make a car that turns left and right!



Class 3 (2 lessons)

Sound and Light

Use buzzers and LEDs to program sound and light!



EDASIM

INTEGRATING IDEAS

✉ sales@edasim.com 🌐 www.edasim.com